

**Update to N2108 suggested TC for CR501
WG 14 N2253**

Submitter: C FP Group

Submission Date: 2018-05-11

Source: WG14

Reference Documents: DR 501, N2108, C11, N2211

Subject: Changes for obsolescing **DECIMAL_DIG**

Summary

N2108 suggested obsolescing **DECIMAL_DIG**, as part of the resolution of CR 501. This document updates the suggested CR in N2108 to eliminate references in C11 to **DECIMAL_DIG**, and to clarify. Changes below (along with changes to TS 18661) were identified in N2211.

Suggested Technical Corrigendum

In 7.31, add a subclause:

7.31.x Mathematics <math.h>

Use of the **DECIMAL_DIG** macro is an obsolescent feature. A similar type-specific macro, such as **LDBL_DECIMAL_DIG** can be used instead.

In 5.2.4.2.2#11, in the bullet defining **DECIMAL_DIG**, attach a footnote to the wording:

DECIMAL_DIG

where the footnote is:

*) See “future library directions” (7.31.x).

In 5.2.4.2.2#14, change:

[14] Conversion from (at least) **double** to decimal with **DECIMAL_DIG** digits and back should be the identity function.

to:

[14] Conversion between real floating type and decimal character sequence with at most $T_DECIMAL_DIG$ digits should be correctly rounded, where T is the macro prefix for the type. This assures conversion from real floating type to decimal character sequence with $T_DECIMAL_DIG$ digits and back, using to-nearest rounding, is the identity function.

In 5.2.4.2.2#16, in the list of macro values in EXAMPLE 2, omit:

DECIMAL_DIG **17**

In 5.2.4.2.2#16, at the end of EXAMPLE 2, omit:

If a type wider than **double** were supported, then **DECIMAL_DIG** would be greater than 17. For example, if the widest type were to use the minimal-width IEC 60559 double-extended format (64 bits of precision), then **DECIMAL_DIG** would be 21.

In 7.21.6.1#13 and 7.29.2.1#13, change:

[13] For **e**, **E**, **f**, **F**, **g**, and **G** conversions, if the number of significant decimal digits is at most **DECIMAL_DIG**, then the result should be correctly rounded.²⁸³) If the number of significant decimal digits is more than **DECIMAL_DIG** but the source value is exactly representable with **DECIMAL_DIG** digits, then the result should be an exact representation with trailing zeros. Otherwise, the source value is bounded by two adjacent decimal strings $L < U$, both having **DECIMAL_DIG** significant digits; the value of the resultant decimal string D should satisfy $L \leq D \leq U$, with the extra stipulation that the error should have a correct sign for the current rounding direction.

to:

[13] For **e**, **E**, **f**, **F**, **g**, and **G** conversions, if the number of significant decimal digits is at most the maximum value M of the $T_DECIMAL_DIG$ macros (defined in `<float.h>`), then the result should be correctly rounded.²⁸³) If the number of significant decimal digits is more than M but the source value is exactly representable with M digits, then the result should be an exact representation with trailing zeros. Otherwise, the source value is bounded by two adjacent decimal strings $L < U$, both having M significant digits; the value of the resultant decimal string D should satisfy $L \leq D \leq U$, with the extra stipulation that the error should have a correct sign for the current rounding direction.

In 7.22.1.3#9 and 7.29.4.1.1#9, change:

[9] If the subject sequence has the decimal form and at most **DECIMAL_DIG** (defined in `<float.h>`) significant digits, the result should be correctly rounded. If the subject sequence D has the decimal form and more than **DECIMAL_DIG** significant digits, consider the two bounding, adjacent decimal strings L and U , both having **DECIMAL_DIG** significant digits, such that the values of L , D , and U satisfy $L \leq D \leq U$. The result should be one of the (equal or adjacent) values that would be obtained by correctly rounding L and U according to the current rounding direction, with the extra stipulation that the error with respect to D should have a correct sign for the current rounding direction.²⁹⁴)

to:

[9] If the subject sequence has the decimal form and at most M significant digits, where M is the maximum value of the $T_DECIMAL_DIG$ macros (defined in `<float.h>`), the result should be correctly rounded. If the subject sequence D has the decimal form and more than M digits, consider the two bounding, adjacent decimal strings L and U , both having M significant digits, such that the values of L , D , and U satisfy $L \leq D \leq U$. The result should be one of the (equal or adjacent) values that would be obtained by correctly rounding L and U according to the current rounding direction, with the extra stipulation that the error with respect to D should have a correct sign for the current rounding direction.²⁹⁴)

In 7.22.1.3 footnote 294 and 7.29.4.1.1 footnote 345, change:

DECIMAL_DIG, defined in `<float.h>`, should be sufficiently large that L and U will usually round to the same internal floating value, but if not will round to adjacent values.

to:

M is sufficiently large that L and U will usually correctly round to the same internal floating value, but if not will correctly round to adjacent values.

In F.5, omit footnote 361:

If the minimum-width IEC 60559 extended format (64 bits of precision) is supported, **DECIMAL_DIG** shall be at least 21. If IEC 60559 double (53 bits of precision) is the widest IEC 60559 format supported, then **DECIMAL_DIG** shall be at least 17. (By contrast, **LDBL_DIG** and **DBL_DIG** are 18 and 15, respectively, for these formats.)

The following change is needed only if TS 18661-1 (with CR 20) is not incorporated into C.

In F.5, replace::

[1] Conversion from the widest supported IEC 60559 format to decimal with **DECIMAL_DIG** digits and back is the identity function.³⁶¹)

[2] Conversions involving IEC 60559 formats follow all pertinent recommended practice. In particular, conversion between any supported IEC 60559 format and decimal with **DECIMAL_DIG** or fewer significant digits is correctly rounded (honoring the current rounding mode), which assures that conversion from the widest supported IEC 60559 format to decimal with **DECIMAL_DIG** digits and back is the identity function.

with:

[1] Conversions involving IEC 60559 formats follow all pertinent recommended practice. Conversion between any supported IEC 60559 format and decimal character sequence with M or fewer significant digits is correctly rounded (honoring the current rounding mode), where M is the maximum value of the $T_DECIMAL_DIG$ macros (defined in `<float.h>`). Conversion from any supported IEC 60559 format to decimal character sequence with at least $T_DECIMAL_DIG$ digits (for the corresponding *type*) and back, using to-nearest rounding, is the identity function.

and renumber the subsequent paragraph.

