

**WG14 N2313**

## **C Floating Point Study Group Teleconference**

November 24, 2018  
8 AM PST / 11 PM EST / 4 PM UTC

Conference ID: 82968194  
Toll-free Dial-in number: 1-888-426-6840  
Other (International) Dial In Numbers:

<https://www.teleconference.att.com/servlet/glbAccess?process=1&accessCode=82968194&accessNumber=2158616239#C3>

Wiki: <http://wiki.edg.com/twiki/bin/login/CFP/WebHome>

### **Draft Agenda**

#### **Meeting logistics**

Note taker, mail out notes - Rajan

#### **Introduction of attendees**

#### **Approval of agenda**

#### **Notes from 2018-10-24 meeting**

Posted on CFP wiki

#### **Carry-over action items**

Ian: See if there is an incompatibility between C and C++ for constants being evaluated to a wider format (Ex. FLT\_EVAL\_METHOD affects constants in C++, and wider return values) - Keep open.

Jim: Update the binding table in parts 1 and 2 to handle the new IEEE-754:2018 functions when published.

David: Check the min/max C specification to ensure it matches what IEEE has.

David: Check the augmented\* C function specifications to ensure they match what IEEE has.

All: totalorder\* differ for NaN payloads: Note that we don't have approval to move up to 754 201x yet. Revisit after we move up to the 754 draft.

#### **Action items from 2018-10-24 meeting**

Fred: Ensure that the items for P4\_CR\_for\_rootn.pdf match IEEE.

Jim: Create a CR for Part 4 from P4\_CR\_for\_rootn.pdf.

All: Consider the printf for NaN(n-char-sequence) bounding issue.

#### **Study group logistics**

Next meeting dates: Wednesday, December 19? Wednesday, January 23?

## IEEE 754 revision

## C++ liaison

## C2x integration

Part 1

Part 2

Part 3

Part 4ab

Part 5abcd

## Action item details

Ensure that the items for P4\_CR\_for\_rootn.pdf match IEEE.

Create a CR for Part 4 from P4\_CR\_for\_rootn.pdf.

Consider the printf for NaN(n-char-sequence) bounding issue.

## Other issues

Update to suggested TC for CFP CR25 (totalorder parameters).

Others?

## Activities

Review activities in progress

## Deferred issues

C standard use of “floating” vs “floating-point”