

Decltype (revision 7): proposed wording

Programming Language C++
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1 Introduction

We suggest extending C++ with the `decltype` operator for querying the type of an expression.

This document is a revision of the documents N2115=06-0185 [JSR06b], N1978=06-0048 [JSR06a], N1705=04-0145 [JSR04], 1607=04-0047 [JS04], N1527=03-0110 [JS03], and N1478=03-0061 [JSGS03], and builds also on [Str02]. We only include the proposed wording; for rationale and other discussion of the feature, see the earlier revisions.

2 Proposed wording

Section 2.11 Keywords [lex.key]

Add `decltype` to Table 3.

Chapter 5 Expressions [expr]

Paragraph 8 should read:

~~Clause 5 specifies for some operators that some of their operands are unevaluated operands~~ In some contexts, unevaluated operands appear (5.2.8, 5.3.3, 7.1.5.2). An unevaluated operand is not evaluated. [*Note*: In an unevaluated operand, a non-static class class member may be named (5.1) and naming of objects or functions does not, by itself, require that a definition be provided (3.2). — *end note*]

Section 7.1.5 Type specifiers [dcl.type]

Change paragraph 1 as indicated:

As a general rule, at most one *type-specifier* is allowed in the complete *decl-specifier-seq* of a *declaration*. The only exceptions to this rule are the following:

- const can be combined with any other type specifier except itself. ~~const and volatile can be combined with any other type specifier. However, redundant cv-qualifiers are prohibited except when introduced through the use of typedefs (7.1.3), or template type arguments (14.3), in which case the redundant cv-qualifiers are ignored.~~
- volatile can be combined with any other type specifier except itself.

Section 7.1.5.1 The cv-qualifiers [dcl.type.cv]

Paragraph 1 should be:

There are two *cv-qualifiers*, `const` and `volatile`. If a *cv-qualifier* appears in a *decl-specifier-seq*, the *init-declarator-list* of the declaration shall not be empty. [*Note*: 3.9.3 describes how cv-qualifiers affect object and function types. — *end note*] Redundant cv-qualifications are ignored. [*Note*: For example, those could be introduced by using typedefs. — *end note*]

Section 7.1.5.2 Simple type specifiers [dcl.type.simple]

In paragraph 1, add the following to the list of simple type specifiers:

`decltype (expression)`

To Table 9, add the line:

<u><code>decltype (expression)</code></u>	<u>the type as defined below</u>
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Add a new paragraph after paragraph 3:

The type denoted by `decltype (e)` is defined as follows:

1. If *e* is an *id-expression* or a class member access (5.2.5 [expr.ref]), `decltype (e)` is defined as the type of the entity named by *e*. If there is no such entity, or *e* names a set of overloaded functions, the program is ill-formed.
2. If *e* is a function call (5.2.2 [expr.call]) or an invocation of an overloaded operator (parentheses around *e* are ignored), `decltype (e)` is defined as the return type of that function.
3. Otherwise, where *T* is the type of *e*, if *e* is an lvalue, `decltype (e)` is defined as *T*&, otherwise `decltype (e)` is defined as *T*.

The operand of the `decltype` specifier is an unevaluated operand (clause 5 [expr]).

[*Example*:

```
const int&& foo();
int i;
struct A { double x; }
const A* a = new A();
decltype(foo()); // type is const int&&
decltype(i);     // type is int
decltype(a->x);  // type is double
decltype((a->x)); // type is const double&
```

— *end example*]

Section 14.6.2.1 [temp.dep.type] Dependent types

Add a case for `decltype` in paragraph 6:

A type is dependent if it is:

- denoted by `decltype (expression)`, where *expression* is type-dependent (`[temp.dep.expr]`).

Section 9.3.2 The `this` pointer ([class.this])

Paragraph 1 should start:

In the body of a nonstatic (9.3) member function, the keyword `this` is ~~a non-lvalue~~ an rvalue expression
...

Editing note: this change is not intended to change semantics, and it is not strictly necessary for `decltype`.

References

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- [JSGS03] Jaakko Järvi, Bjarne Stroustrup, Douglas Gregor, and Jeremy Siek. `Decltype` and `auto`. C++ standards committee document N1478=03-0061, April 2003. <http://anubis.dkuug.dk/jtc1/sc22/wg21/docs/papers/2003/n1478.pdf>.
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- [Str02] Bjarne Stroustrup. Draft proposal for "typeof". C++ reflector message c++std-ext-5364, October 2002.

3 Acknowledgments

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